

Norcon 2013

Warhammer 40k 1850 Tournament

This tournament will use the 6th edition Warhammer 40k rulebook and FAQ.

Schedule:

9:00 AM –Player registration begins.

9:45 AM –Brief and first round begins.

12:00 PM-One hour lunch break begins

1:00 PM –Round two begins.

3:00PM-Round three begins.

5:15 PM –Trophy presentations.

Rounds: 3

Points: 1850

Single Force Org

Single Allied detachment

Fortifications allowed

You are allowed one Forgeworld Warhammer 40K approved unit in your main FOC. No Forgeworld fortifications or stationary turrets(units that cannot move on their own). A complete list of approved Forgeworld units will be posted at <http://www.norcononline.com/forgeworldapproved.html> No Forgeworld in your allied detachment. You must use a model to represent that is made up of at least 50% Forgeworld parts.

Painting: Painting will be scored and added to your score for purposes of best sport. There will be prizes for painting as part of the Norcon painting awards. Separate prizes for painting will not be awarded by the tournament.

Sportsmanship: Sportsmanship will be awarded with a simple thumbs up or thumbs down. If you mark thumbs down you will be asked to explain and if validated battle points will be deducted from the player receiving the thumbs down. All sportsmanship scoring is up to the discretion of the judge and the tournament organizer. Votes will be collected and counted for purposes of a best sport award.

Tie-Breakers: Once again we will use the token based tie-breaker rules. Each player will be given 9 tokens that can be used at any time to re-roll a dice. Your opponent can use a token to stop you from re-rolling. This can continue back and forth until both players are out of tokens. At the end of the tournament tokens will be counted. If any awards result in a tie, the player with more tokens will be declared the winner. Players who preregister with a typed list will receive one additional token. You can preregister by sending an email with your list to matt@pandaros.com.

Missions: Missions will be determined randomly from the book before each round. No mission will be played twice. Missions will be run as stated in the rule book with the scoring there.